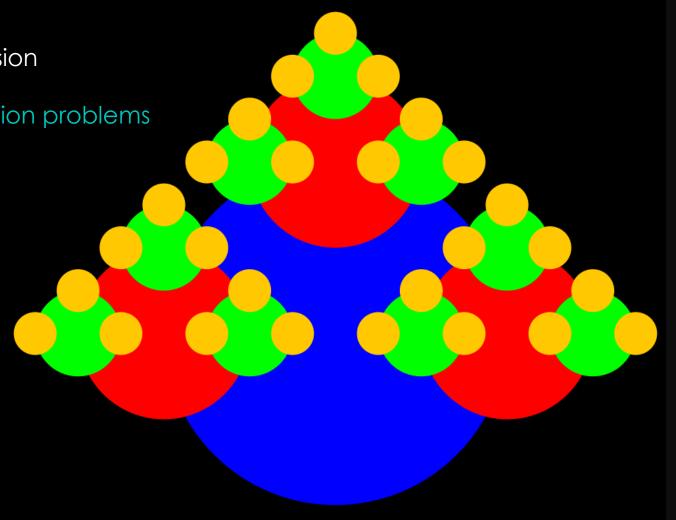
Recursion

How to code problems using recursion

We will look into two specific recursion problems

- 1. Reverse a String of length "n"
- 2. Draw a Pattern as shown



- Break the problem into sub-problems and have the leap of faith that sub-problems work recursively.
- Solve the problem by incrementally adding solutions to the subproblems.

Reverse a String="Hello" recursively

Reverse String: "Hello"

= "o" + Reverse sub-string: ("Hell")

Have the leap of faith that Reverse sub-string("Hell") works

 Break the problem into subproblems and have the leap of faith that sub-problems work recursively.

Solve the problem by incrementally adding solutions to the sub-problems.

Have the leap of faith that reverse sub-string("ello") works

OR

Reverse String: "Hello"

= Reverse sub-string: ("ello") + "H"

Reverse a String="Hello" recursively

Reverse String: "Hello"

= "o" + Reverse sub-string : ("Hell")

= "0" + "|" + Reverse sub-string : ("Hel")

Have the leap of faith that reverse sub-string("Hel") works

Reverse String: "Hello"

= Reverse sub-string: ("ello") + "H"

= Reverse sub-string: ("llo") + "e" + "H"

Have the leap of faith that reverse sub-string("llo") works

OR

Reverse a String="Hello" recursively

```
Reverse String: "Hello"

= "o" + Reverse sub-string: ("Hell")
= "o" + "|" + Reverse sub-string: ("Hel")
= "o" + "|" + "|" + Reverse sub-string: ("He")
```

Have the leap of faith that Reverse sub-string("He") works

Have the leap of faith that Reverse sub-string("lo") works

OR

Reverse String: "Hello"

- = Reverse sub-string: ("ello") + "H"
- = Reverse sub-string: ("llo") + "e" + "H"
- = Reverse sub-string : ("lo") + "l" + "e" + "H"

Reverse a String="Hello" recursively

Reverse String: "Hello"

```
= "o" + Reverse sub-string : ("Hell")
= "o" + "|" + Reverse sub-string : ("Hel")
= "o" + "|" + "|" + Reverse sub-string : ("He")
= "o" + "|" + "|" + "e" + Reverse sub-string : ("H")
```

Have the leap of faith that Reverse sub-string("H") works

Have the leap of faith that Reverse sub-string("o") works

OR

Reverse String: "Hello"

- = Reverse sub-string: ("ello") + "H"
- = Reverse sub-string: ("llo") + "e" + "H"
- = Reverse sub-string : ("lo") + "l" + "e" + "H"
- = Reverse sub-string: ("o")+ "|" + "|" + "e" + "H"

Reverse a String="Hello" recursively

```
Reverse String: "Hello"

= "o" + Reverse sub-string : ("Hell")
= "o" + "|" + Reverse sub-string : ("Hel")
= "o" + "|" + "|" + Reverse sub-string : ("He")
= "o" + "|" + "|" + "e" + Reverse sub-string : ("H")
= "o" + "|" + "|" + "e" + "H"
= "olleh"
```

OR

```
Reverse String: "Hello"

= Reverse sub-string : ("ello") + "H"
= Reverse sub-string : ("lo") + "e" + "H"
= Reverse sub-string : ("lo") + "|" + "e" + "H"
= Reverse sub-string : ("o") + "|" + "|" + "e" + "H"
= "o" + "|" + "|" + "e" + "H"
= "olleh"
```

Reverse a String="Hello" recursively

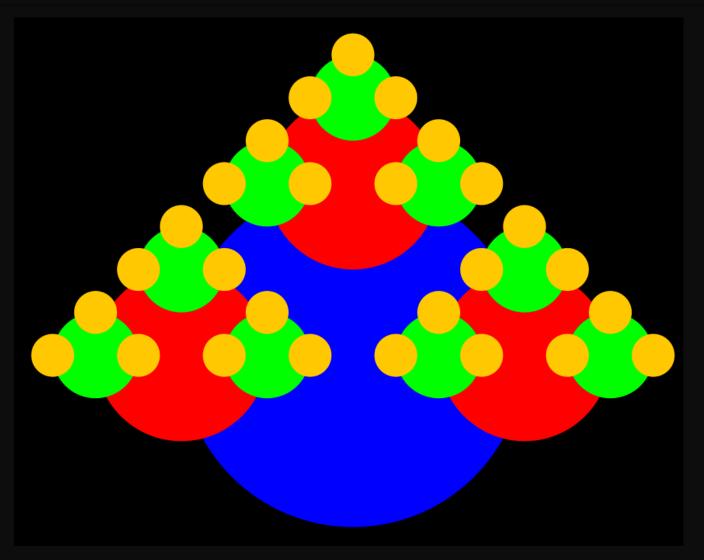
```
public static String reverse(String name){
   if (name == null) return name;
   if (name.length() == 1) return name;
   return name.substring(name.length()-1) + reverse(name.substring(0, name.length() -1));
}
```

Have the leap of faith that reverse(substring(1, n)) works

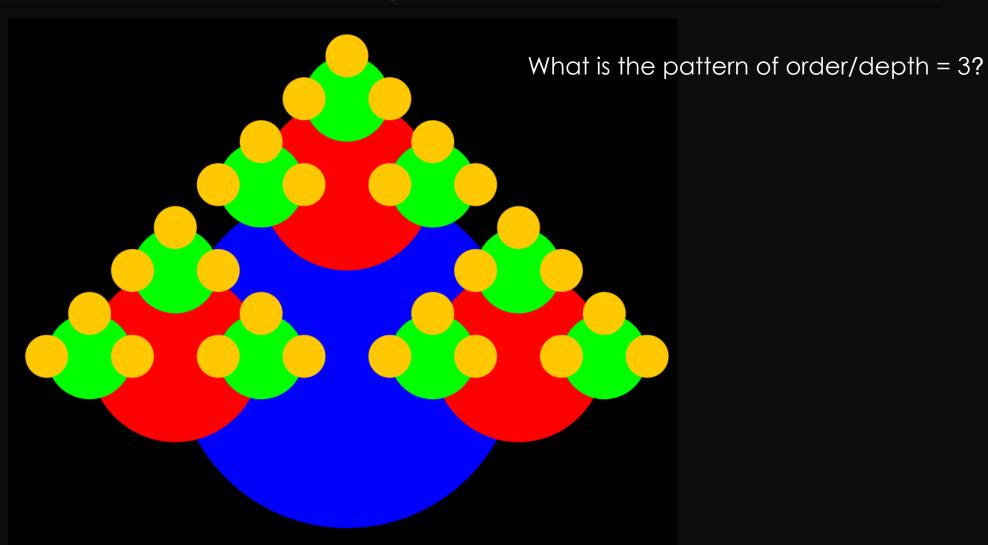
OR

```
public static String reverse(String name){
   if (name == null) return name;
   if (name.length() == 1) return name;
   return reverse(name.substring(1)) + name.substring(0,1);
}
```

Draw the pattern below of order/depth = 4

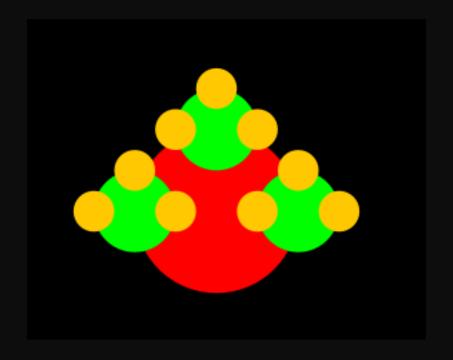


Draw the pattern below of order/depth = 4



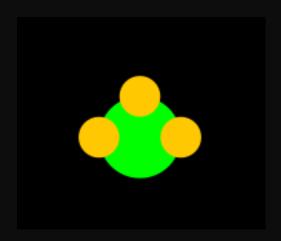
Draw the pattern below of order/depth = 3

What is the pattern of order/depth = 2?



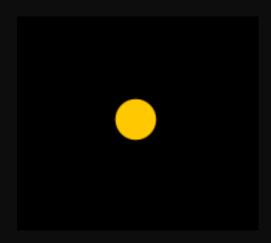
Draw the pattern below of order/depth = 2

What is the pattern of order/depth = 1?



Draw the pattern below of order/depth = 1

What is the pattern of order/depth = 0?

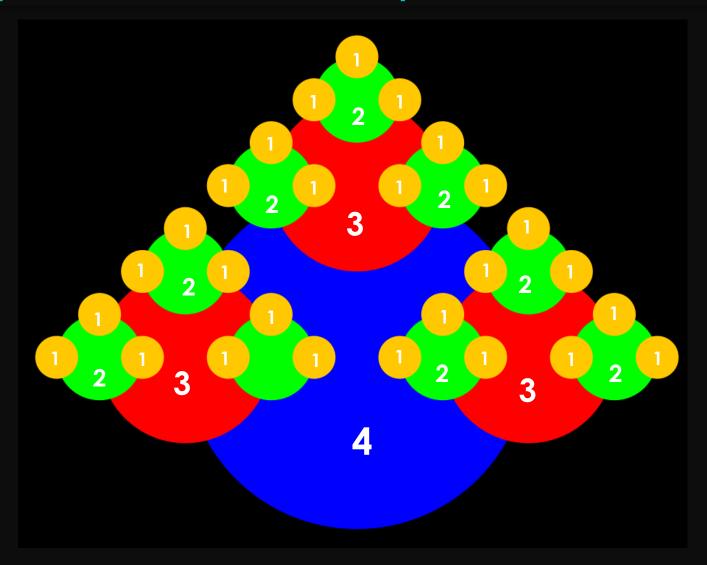


Draw the pattern below of order/depth = 0

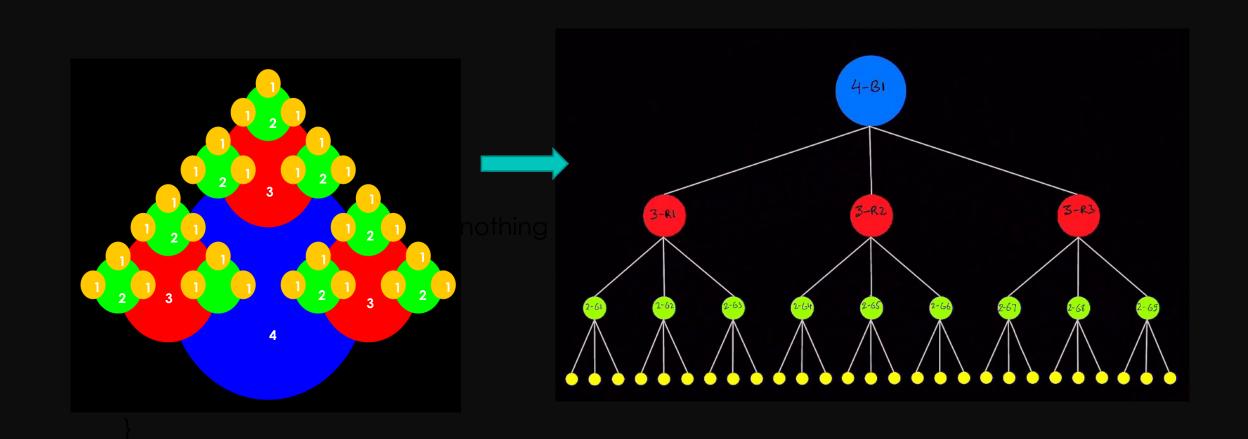
Yes, there is nothing

(this is our exit condition)

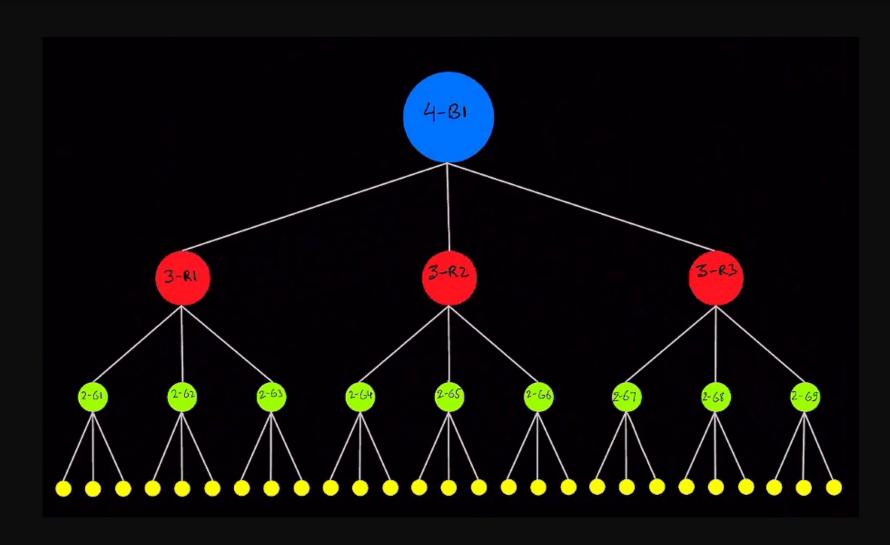
Draw the pattern below of order/depth = 4



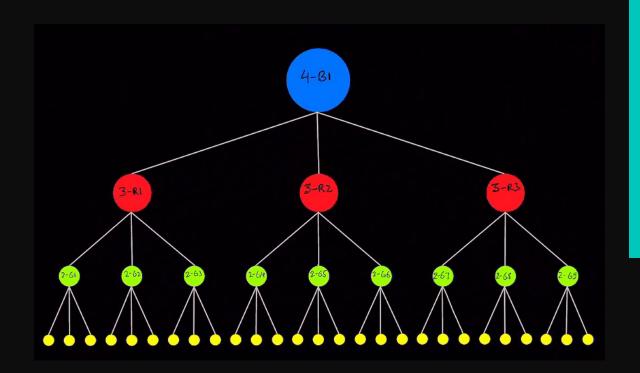
Draw the Pattern/Tree below of height = 4



Draw the Tree below of height = 4



Draw the Tree below of height = 4



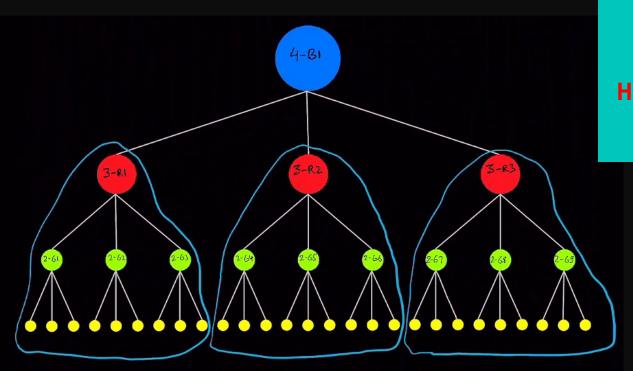
Draw the tree of height = 4

Break this into sub-problems of height = 3

+

Have leap of faith that the subproblem works

Draw the Tree below of height = 4



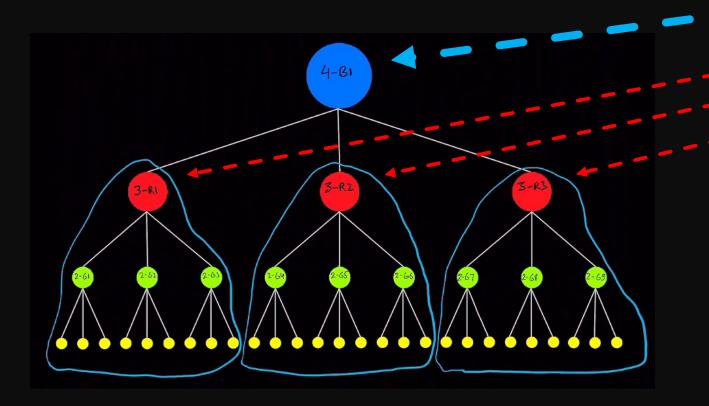
Draw the tree of height = 4

Break this into sub-problems of height = 3

+

Have leap of faith that the subproblem works

Draw the Tree below of height = 4



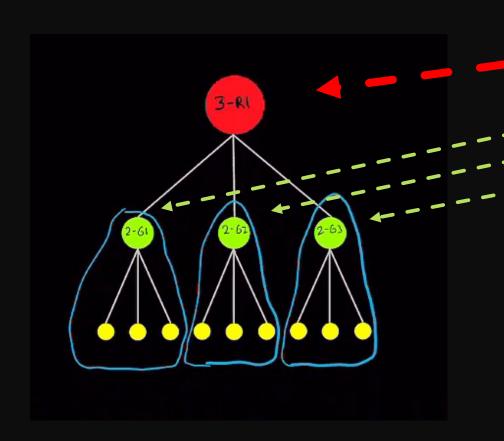
Write drawTree recursively

Note: Have the leap of faith that drawTree(height=3) works

Have faith, that drawTree(height=3) works.

do not trace the code)

Draw the Tree below of height = 3



Write drawTree recursively

Note: Have the leap of faith that drawTree(height=2) works

```
drawTree(height = 3) {
```

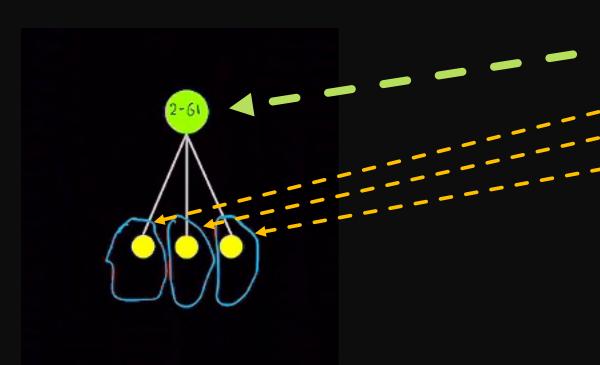
drawNode();

drawTree(height = 2);
drawTree(height = 2);

drawTree(height = 2);

Have faith, that drawTree(height=2) works.

Draw the Tree below of height = 2

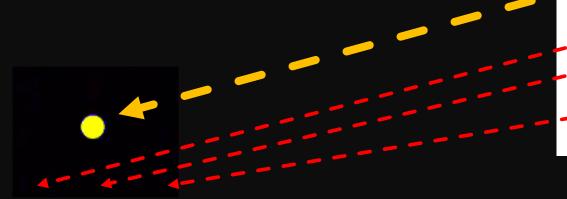


Write drawTree recursively

Note: Have the leap of faith that drawTree(height=1) works

Have faith, that drawTree(height=1) works.

Draw the Tree below of height = 1



Draw nothing when height = 0

This is our exit condition

Write drawTree recursively Note: Have the leap of faith that drawTree(height=0) works drawTree(height = 1) { drawNode(); drawTree(height = 0); drawTree(height = 0); drawTree(height = 0);

Have faith, that drawTree(height=0) works.

(do not trace the code)

Think Recursively Draw the Tree below of height = n

Write drawTree recursively

Note: Have the leap of faith that drawTree(height = n-1) works

```
drawTree(height = n) {
    drawNode();
    drawTree(height = n - 1);
    drawTree(height = n - 1);
    drawTree(height = n - 1);
}
```

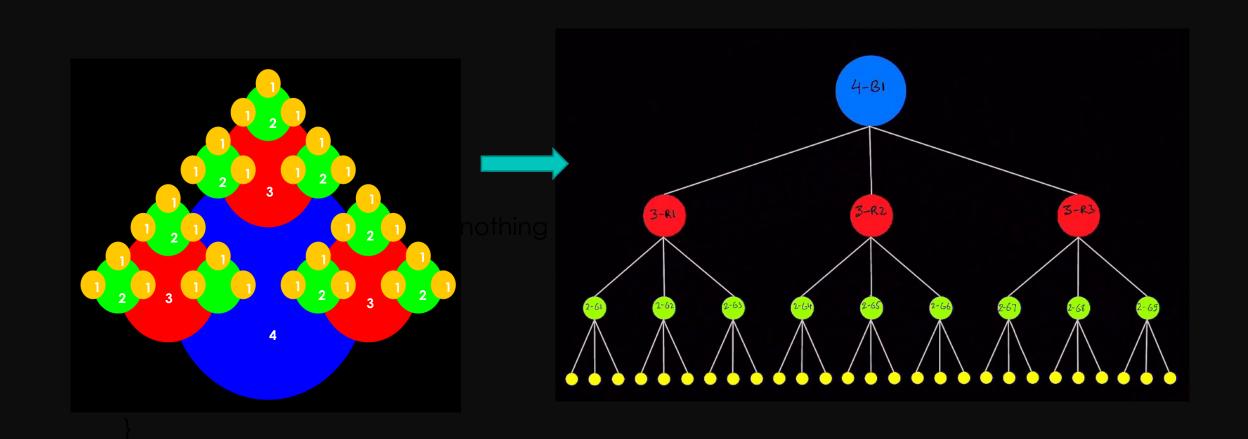
Think Recursively Draw the Tree below of height = n

Write drawTree recursively

Note: Have the leap of faith that drawTree(height = n-1) works

```
drawTree(height = n) {
    If (n == 0) return; // draw nothing
    drawNode();
    drawTree(height = n - 1);
    drawTree(height = n - 1);
    drawTree(height = n - 1);
}
```

Draw the Pattern/Tree below of height = 4



Draw the Pattern/Tree below of height/depth/order = n

Write drawTree recursively

Note: Have the leap of faith that drawTree(height = n-1) works

```
drawTree(height = n) {

    If (n == 0) return; // draw nothing
    drawNode();

    drawTree(height = n - 1);
    drawTree(height = n - 1);
    drawTree(height = n - 1);
}
```

Write drawPattern recursively

Note: Have the leap of faith that drawPattern(order = n-1) works

```
drawPattern(order = n, position, radius) {
    If (n == 0) return; // draw nothing
        drawCircle(position, radius);

        drawPattern(order = n -1, left, radius/2);
        drawPattern(order = n -1, top, radius /2);
        drawPattern(order = n -1, right, radius /2);
}
```